

# AN INTRODUCTION TO MULTIMEDIA FORENSICS

Audio, Image and Video

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## **- Outline**

**Introduction**

**Metadata**

**Audio forensics**

**Image forensics**

**Video forensics**

## Introduction - What is this about?

- ▶ Multimedia content is found everywhere
- ▶ “Everyone” has recording equipment
- ▶ People tend to trust something we see more than something we read
- ▶ Multimedia:
  - ▶ Audio
  - ▶ Image
  - ▶ Video
- ▶ Data related to the multimedia content
  - ▶ Metadata
- ▶ ENFSI has general and best practices guides on their webpage:  
<https://enfsi.eu/>



# Introduction - Learning outcomes

- ▶ Understand some of the possibilities and challenges in multimedia forensics
- ▶ Understand metadata
- ▶ Know the process that creates multimedia and the artifacts that is created
- ▶ Understand a few methods that are used in multimedia forensics
- ▶ What makes deepfakes “deep”, and how to detect it

# Metadata - What is *metadata*?

- ▶ “Data about data”
- ▶ A description of the content
- ▶ Parameters for playing the content
- ▶ Description of equipment used for creating content
- ▶ Metadata can be found many places
  - ▶ In media file
  - ▶ Text files
  - ▶ In databases
  - ▶ Other archives?

# Metadata - File system data

- ▶ Data about the file itself
- ▶ File name
- ▶ MAC times
  - ▶ Modified, Last accessed, Created/Metadata changed
  - ▶ But contemporary operating systems don't update Last accessed times
  - ▶ Created is mostly updated to the time the file is created in the file system
  - ▶ Modified often survives when unpacked from a zip archive
- ▶ Username of owner
- ▶ Access rights to file

# Metadata - Container file data

- ▶ Multimedia file typically contains:
  - ▶ Content streams: Video and audio content
  - ▶ Information about the content
- ▶ EXIF, MP3tags, etc.
- ▶ Written by creator and editing processes
- ▶ ...but can also be modified by others

# Metadata - EXIF

- ▶ Exchangeable image file format
- ▶ Set by the camera or image creation program
- ▶ Can be updated by other programs
- ▶ Includes information about the equipment
- ▶ Sometimes also GPS coordinates
- ▶ Many programs can print the EXIF data
  - ▶ exiv2, exiftool, etc.



# Metadata - EXIF example

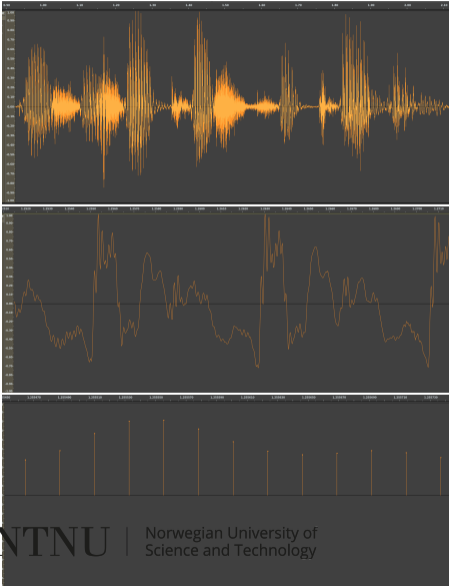
```
$ exiftool 20211011/20211011-1806-S10-5851.jpg
ExifTool Version Number      : 12.16
File Name                    : 20211011-1806-S10-5851.jpg
...
File Size                    : 2.4 MiB
File Modification Date/Time  : 2021:10:11 18:06:48+02:00
File Access Date/Time       : 2021:11:04 18:14:17+01:00
File Inode Change Date/Time  : 2021:10:17 22:31:22+02:00
...
Make                         : samsung
Camera Model Name            : SM-G973F
...
GPS Latitude                  : 59 deg 54' 31.76" N
GPS Longitude                 : 10 deg 48' 44.12" E
...
```



# Audio forensics - Audio fundamentals

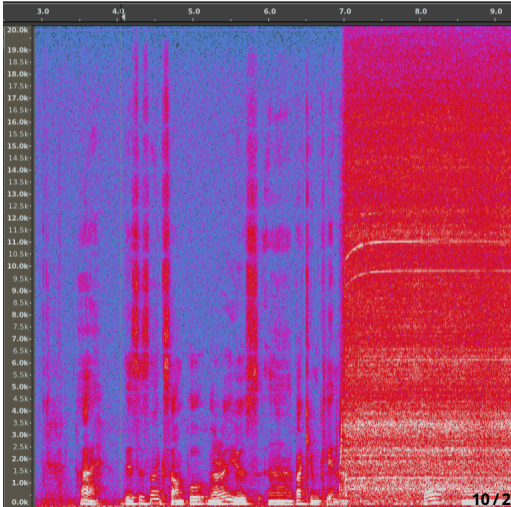
- ▶ Sound waves are pressure waves in a medium (air, solid materials)
- ▶ The pressure differences over time is the sound pressure
  - ▶ Measured with regard to a reference pressure: dB
- ▶ Frequency is the number of pressure tops/bottoms per second
  - ▶ Measured in Hz
  - ▶ A complex wave can consist of several waves, each with different frequencies
- ▶ A microphone convert the sound waves to electrical waves
  - ▶ Has a *frequency response* — different sensitivity for different frequencies
- ▶ Analogue to Digital Conversion (ADC) introduces noise to the process
- ▶ Lossy compression of digital signal also introduces artifacts
  - ▶ Lossy: mp3, aac; Lossless: wav, flac

# Audio forensics - Visualizing sound



← Waveform

↓ Spectrogram



NTNU

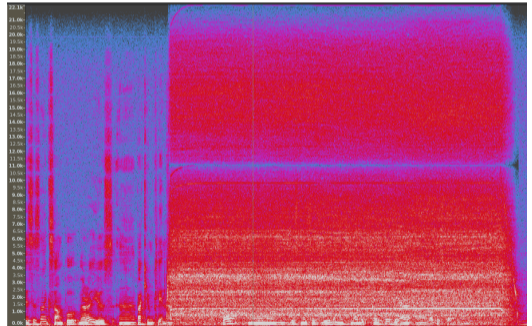
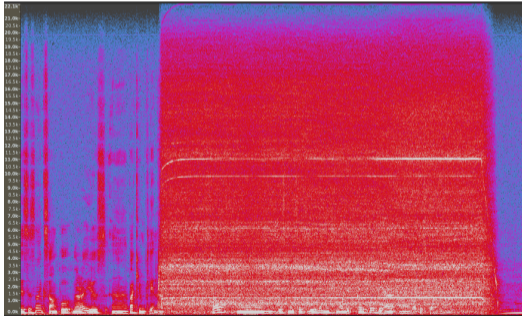
Norwegian University of Science and Technology

## Audio forensics - Cleaning

- ▶ Remove noise or other sounds to enhance the sound of interest
- ▶ Want to better understand what is happening or being said in the recording
- ▶ For speech, a **high risk of bias** when interpreting result
  - ▶ We tend to hear what we expect to hear
- ▶ Mostly a *subtractive* action
- ▶ Remove frequencies that contain noise components
  - ▶ But keep most of the speech components
  - ▶ Works fairly well for a static noise component
- ▶ Be aware that removing parts of the spectrum can make words sound differently
  - ▶ e.g. sh → s, sharp sounds becoming more “muffled”, etc.

# Audio forensics - Notch filter example

- ▶ Notch filter will remove only a small range of frequencies
- ▶ Other main type of filters are band-pass and -stop filters, high- and low-pass/ -stop filters
- ▶ Below is speech interrupted by a vacuum cleaner, to the left using a notch filter for one of the major noise frequencies:

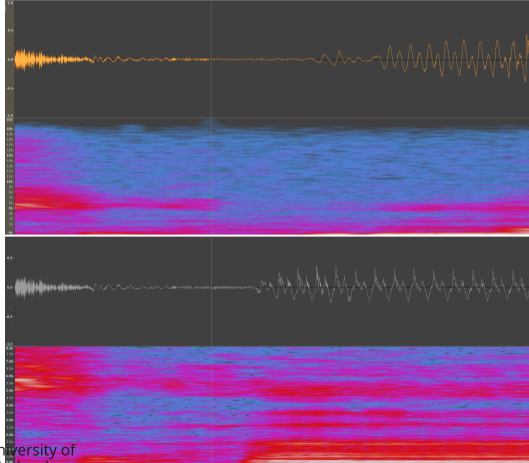


# Audio forensics - Authenticity

- ▶ Authenticity of a recording is to determine whether:
  - ▶ The recording is in its original state
  - ▶ The recording is of the described event
- ▶ Finding edited areas
  - ▶ Cuts, splices
  - ▶ Find abrupt changes in the content
  - ▶ Noise suddenly changing characteristics
- ▶ Does metadata match the content?
- ▶ Lack of evidence of manipulation does not guarantee authenticity

# Audio forensics - Splicing example

- ▶ The upper image is spliced, the bottom is the original
- ▶ Note the change in noise at the splice



## Audio forensics - Doppler effect

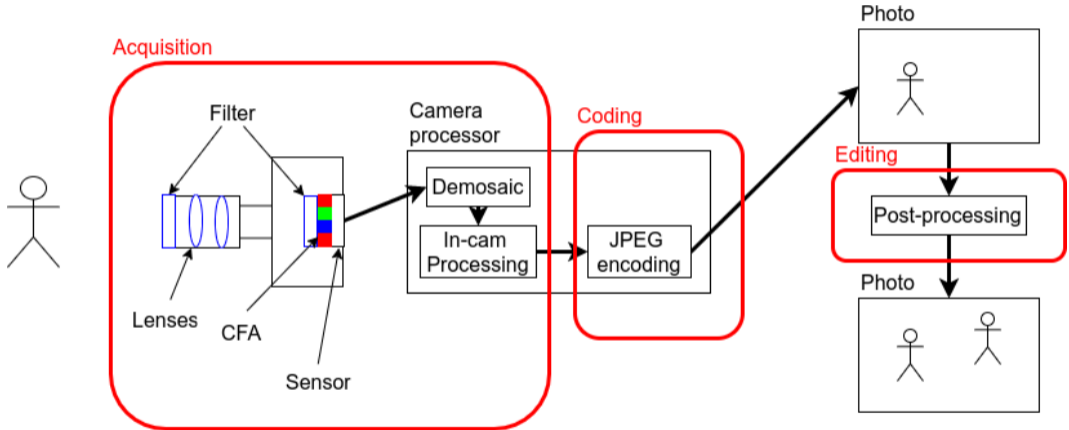
- ▶ Sound waves generated while moving will be compressed in the direction of movement and stretched in the opposite direction
- ▶ The same is true for a static audio source and a moving recorder
- ▶ Compressed waves means a higher frequency, or pitch
- ▶ Stretched waves means a lower frequency, or pitch
- ▶ Example of the Doppler effect: Sirens passing by, train horn as it passes.



# Image forensics - Capture process

- ▶ Light enters through lenses — focuses image on sensor
- ▶ Color Filter Array (CFA) — each pixel only see one color component
- ▶ Sensor — Transform photons to electric current and digitizes the current
- ▶ Camera processor:
  - ▶ Demosaic — four color pixels from the CFA to one pixel with three colors
  - ▶ In-cam processing — Color/ white balance, contrast, saturation adjustments
  - ▶ Image encoding — JPEG compression
- ▶ Post-processing of image
- ▶ Editing

# Image forensics - Capture process

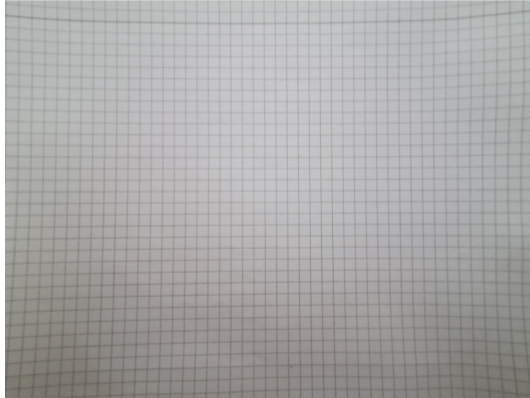


# Image forensics - Photogrammetry

- ▶ Measure angles, distances, sizes in photos
- ▶ Mapping from 2D to 3D space
  - ▶ Trigonometry
  - ▶ Compare to objects with known sizes
- ▶ Need to know the effects lenses have on the photo: Optical distortion
  - ▶ Straight lines curving in the photo
  - ▶ Barrel distortion — lines curving away from the center
  - ▶ Pin-cushion distortion — lines curving toward the center
  - ▶ Moustache distortion, a combination of barrel and pin-cushion distortion
  - ▶ Photo editing programs often have filters to adjust optical distortions
- ▶ Perspective distortion
  - ▶ Wide-angle distortion — Objects closer to the camera appear bigger
  - ▶ Compression distortion — Objects further away appear bigger, closer

# Image forensics - Distortion from wide angle lens

- ▶ A grid notebook page, wide angle lens from a phone
- ▶ The example shows a pin-cushion distortion
  - ▶ Can be from in-camera lens correction



## Image forensics - Editing detection

- ▶ Malicious editing operations change the perceived meaning of the image
  - ▶ Copy part of an image to another location in the same image
  - ▶ Copy part of another image into the image
  - ▶ Remove part of an image, change perspective, etc.
- ▶ Analysis of the encoded data
  - ▶ Anomalies in blocking of JPEG images
  - ▶ Error Level Analysis
  - ▶ Anomalies in histogram of JPEG DCT coefficients
- ▶ Analysis of the scene
  - ▶ Lighting/shadow anomalies
  - ▶ Detection of similar areas in the photo
  - ▶ Perspective anomalies

# Image forensics - Equipment identification

- ▶ Each sensor consist of millions of pixels, each have slight variations due to production imprecision
- ▶ Photoresponse Non-uniformity (PRNU)
  - ▶ Unique for each photosensor
  - ▶ The PRNU can be suppressed by strong compression
  - ▶ Experiments show that this is stable over the lifetime of the chip
  - ▶ Exist python libraries for extracting and comparing the PRNU
- ▶ Color Filter Array / demosaicing artifacts
  - ▶ Don't uniquely identify device
  - ▶ Identify type of device, camera model

# Image forensics - Deepfakes

- ▶ Term from AI — Deep learning
- ▶ Most generators today use Generative Adversial Networks (GAN)
  - ▶ One deep learning module generate images
  - ▶ The other tries to detect which is generated
  - ▶ Result fed back to generator that tries to improve the generated image
  - ▶ Many iterations
- ▶ Sometimes the generated image have details that don't make sense for a human eye
- ▶ Often lack PRNU, but this can be synthetically created (if implemented in generator)
- ▶ Machine learning detection
  - ▶ By adjusting GAN or compressing image: detection rate drops
  - ▶ Don't trust AI/ML detection methods more than at an advisory level



# Video forensics - Different than images?

- ▶ One image per frame plus audio
- ▶ Videos are typically more compressed than images
  - ▶ Removes PRNU, demosaicing artifacts
- ▶ Less standardized, more configurable encoding steps
  - ▶ Also a temporal component to the encoding and compression
  - ▶ Parameters for encoding can be used for identifying models of equipment
- ▶ Harder to hide evidence of editing operations, as every frame need to be undetectable
- ▶ Some operations
  - ▶ Remove noise, encoding and compression artifacts
  - ▶ Find editing operation such as greenscreen
  - ▶ Detect deepfakes



# Video forensics - Audio/ video correlation

- ▶ Speed of light is different from the speed of sound
  - ▶ 299 792 458 m/s vs. 343 m/s (at 20 °C, dry air)
- ▶ One second difference between visual source of sound and audible sound means that the event was 343 meters from the camera
- ▶ Can be hard to know exactly when a visible event generates the sound
- ▶ Have to find the offset between video and audio from close events
  - ▶ Check that the audio/video offset is stable throughout the video



# Video forensics - Deepfakes

- ▶ Videos can be generated from scratch, but this is resource demanding
- ▶ Add a face to the body of someone else
  - ▶ Face swapping apps
- ▶ Make a person say something different
  - ▶ Change the audio to something else
  - ▶ Change the face to give new expression, mouth movements to match the audio
  - ▶ Can also generate deepfake audio
- ▶ Video deepfakes are often easier to detect, as the generation is harder and leaves more anomalies
  - ▶ E.g. blinking, eye movements, but many deepfake generators implement this now
- ▶ Anomalies can be hidden by harder compression
- ▶ A search on Youtube on “deepfake” shows many examples of face swaps

## Video forensics - Other sources

- ▶ Also use external sources:
  - ▶ OSINT
  - ▶ Interpretation of the recorded scene (audio, photo, video)
- ▶ Does the content fit the broader picture, or is it inconsistencies between the content and the broader context?
- ▶ As deepfake technology gets better and more accessible, this will be used for all types of information
  - ▶ Elections
  - ▶ Polarized topics
  - ▶ +++

Thank you for your attention

